



Hybrid Streamer and OBN surveys – BGP's Recent Experience

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BGP Offshore

Hybrid Streamer and OBN surveys – BGP's Recent Experience



> Introduction

> Brunei Shell Hybrid 4D

CNIPC

BGP

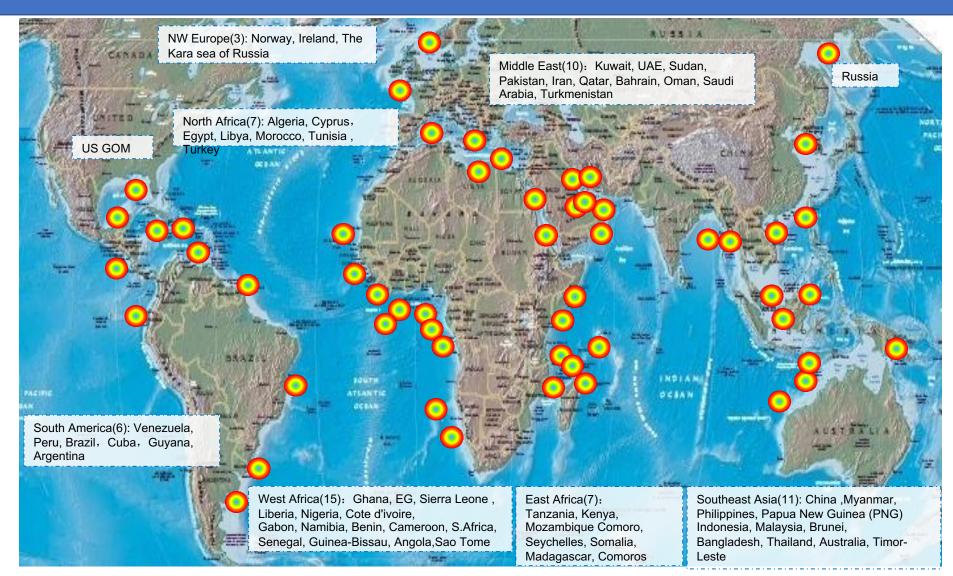
>NCS Q35 Hybrid 3D

Conclusions/Questions

Worldwide Operations



More than 60 countries, 280+ projects - 121 OBS, 144 Streamer, 16 Multi-Client - 80 clients



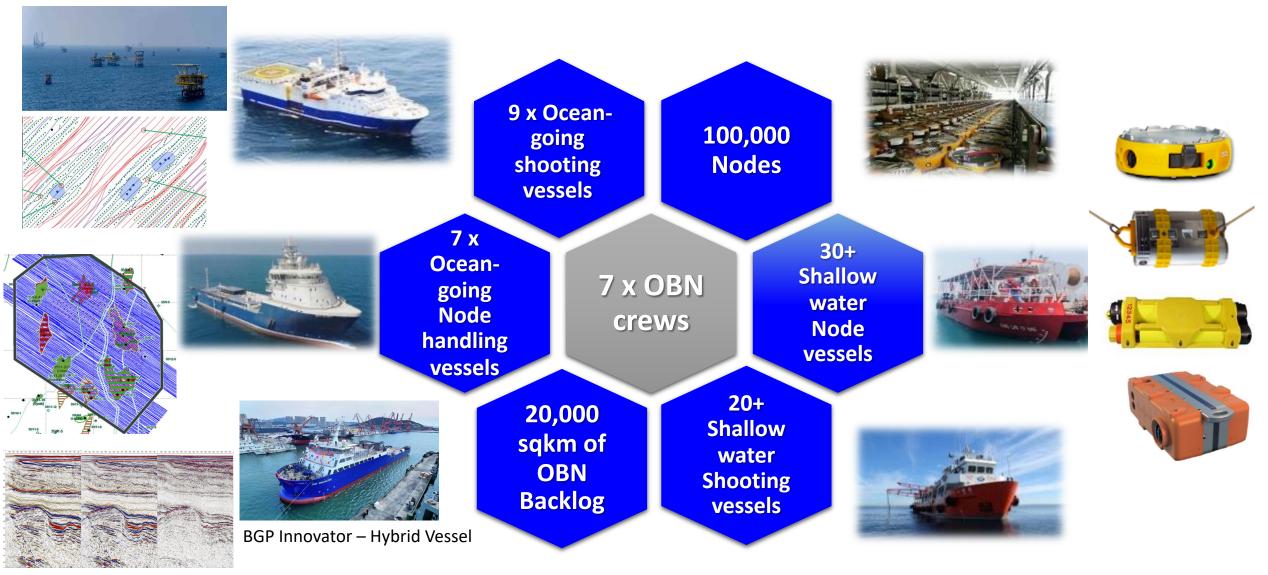
Client Base





CNIPC BGP Offshore: The world's most experienced OBN service provider

BGP



Streamer & OBN Imaging

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Conclusions/Questions



Brunei Shell Hybrid OBN/Streamer 4D Survey



egr Intan 3D ASIA-AMERICA GATEWAY (AAG) SEA-JAPAN CABLE ROUTE Nilam 3D ÷. SSE4D OBN SSE4D Streamer

Total work program:

> Intan

SSE 4D OBN

- Nilam
- SSE 4D Streamer



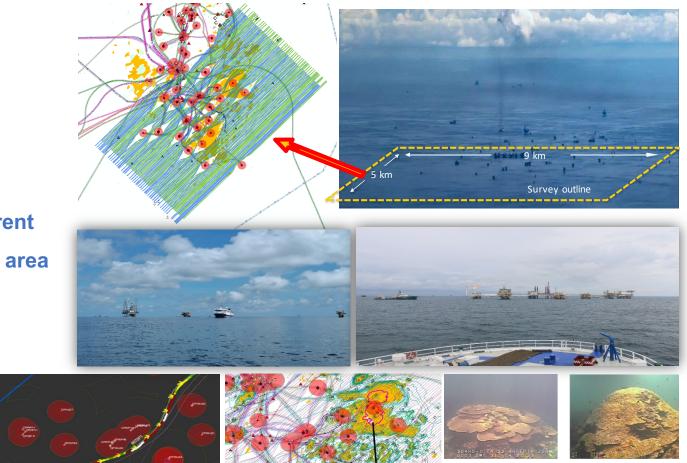


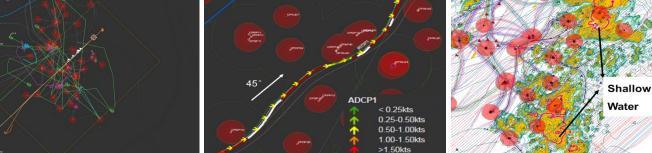


Survey Overview – The world's most difficult 4D project?

Challenges:

- 45 km² survey area
- 25 platforms
- SIMOPS
- Weather / Strong current
- Shallow water / Coral area

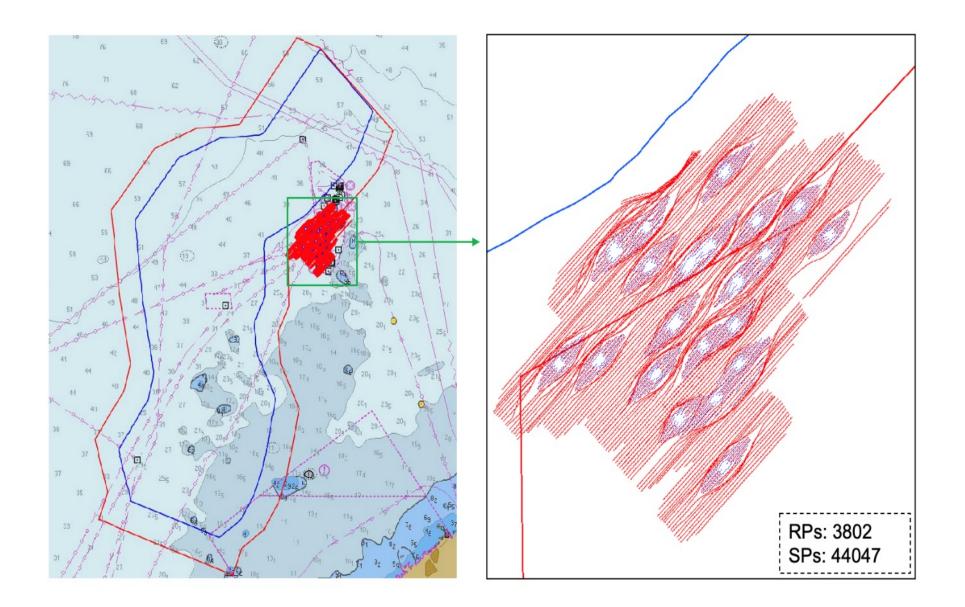






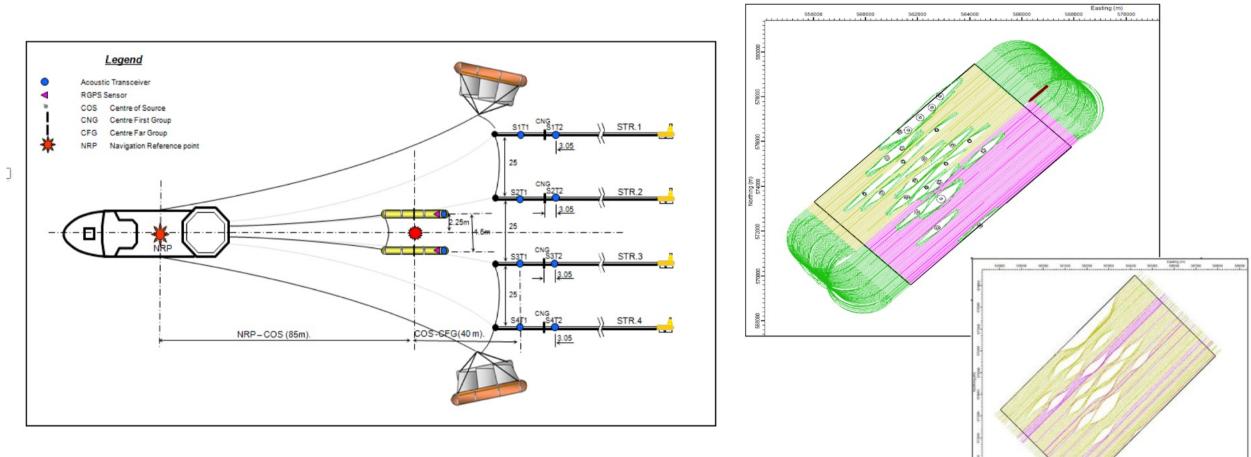








baseline

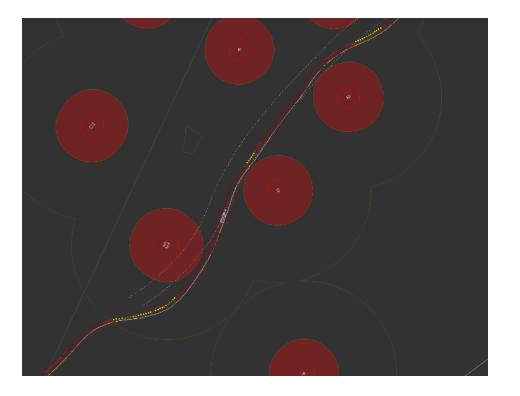


Streamer & Gun towing configuration





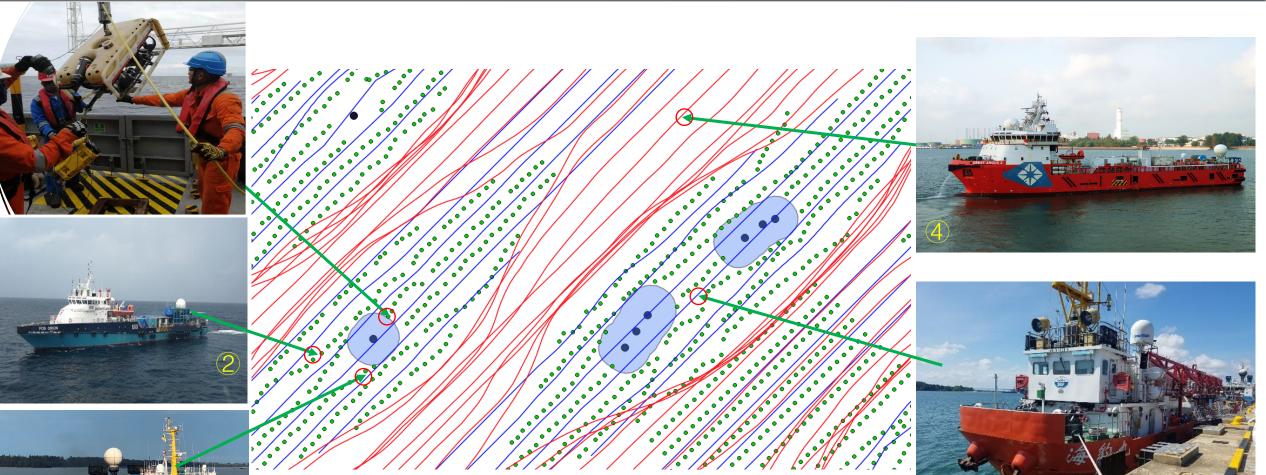
Close pass obstacles and shallow water area





- ➢ 25 Platforms and 2 shallow water areas
- ➢ Number of close passes 1184
- ≻ 50m steel-to-steel separation
- ➤ Max 13 close passes in 40 minutes





vessel



Node very close to platform deployed by ROV
 Nodes in shallow water area by shallow node vessel
 Other nodes by deep water node vessel

④ "Open" area shots using deep source vessel⑤ Shots close to platforms using shallow source









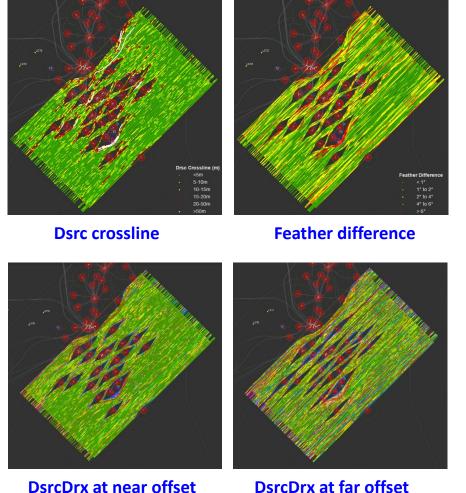
Inline/Crossline/Radial Source Repeatability – extreme deviations removed												
	Mean	% in 2m	% in 4m	% in 6m	% in 10m							
Inline	0.2m	99.9	99.9	100	100							
Crossline	5.3m	29.2	52.8	69.5	87.0							
Radial	5.3m	28.9	52.7	69.5	86.9							

Feather Statistics (°)								
Min	-28.46							
Mean	-0.16							
Max	31.95							
Median	-0.37							
SD	5.71							

Good Feather match, Mostly < 1° outside congested area.



4D Repeatability



- Source repeatability: Good adherence to preplot,
 87% shot point crossline difference from preplot
 < 10m
- Feather repeatability: Good feather match, mostly < 1 degree outside of congested area
- Coverage of monitor is better than baseline
- Achieved excellent overall 4D repeatability considering the challenges of the survey area.

Conclusions



- Undershooting using nodes provides improved coverage compared to that delivered using a second shooting vessel especially for near offsets
- For towed streamer 4D in a heavily congested oilfield the use of a "digital twin" to rehearse multi-obstruction close pass operations proved invaluable from both an HSE and coverage perspective
- Node deployment using inspection class ROVs improves near offset coverage

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Conclusions/Questions



Q35 Hybrid 3D



- Introduction
- Norway Quad-35 OBN survey
- Quad-35 FWI and FWI Imaging





Q35 Hybrid 3D



- In 2020 BGP Offshore acquired the world's first combined, simultaneously acquired ultra-high density streamer and node Multi-Client 3D Survey in the Q35 area offshore Norway
- The project was conceived by Geoex MCG and Seismic Partner and was executed by a consortium of companies:-
 - BGP Offshore *3D streamer acquisition*
 - Reach Subsea *node deployment and recovery*
 - MagseisFairfield node provider
 - DUG Streamer Data Processing
- In addition to DUG's "conventional" 3D processing, BGP R&D in Houston imaged the OBN data through 50Hz RTM using compressive sensing based wavefield reconstruction to generate a shot carpet from the streamer shots





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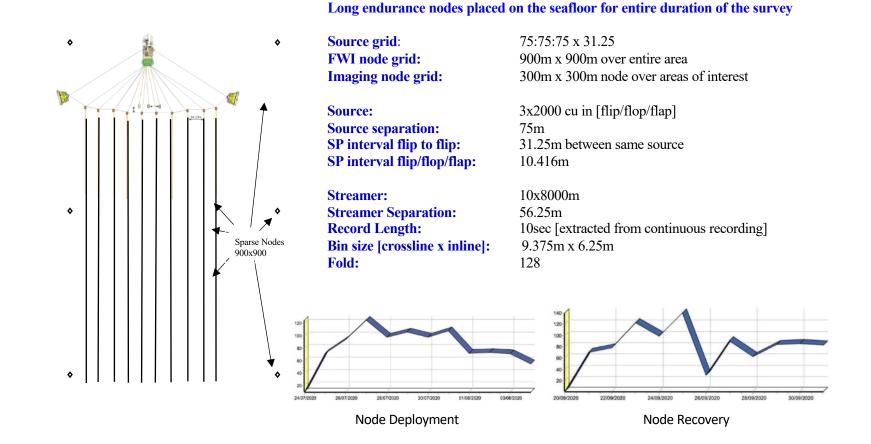
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102 streamer SAIL LINES



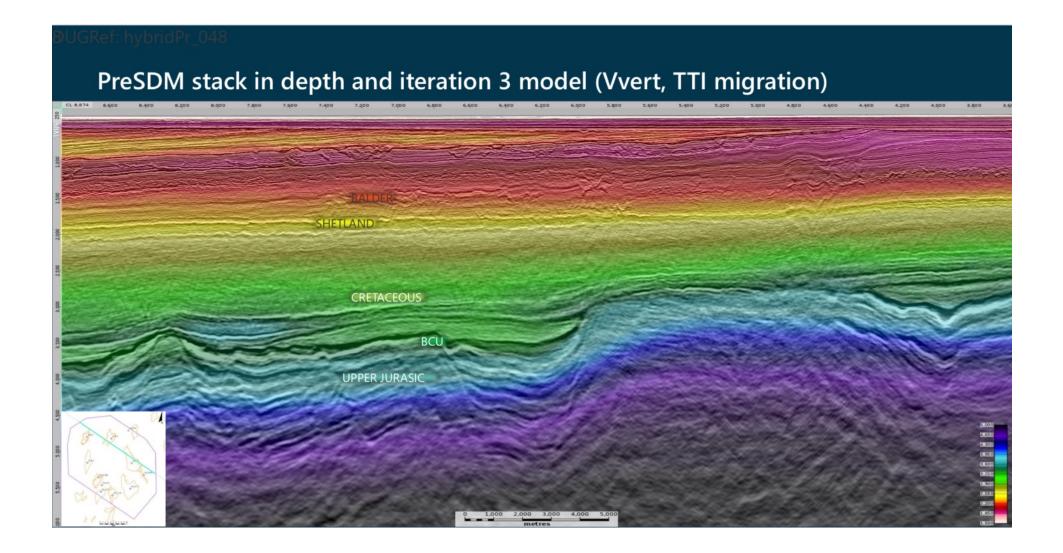






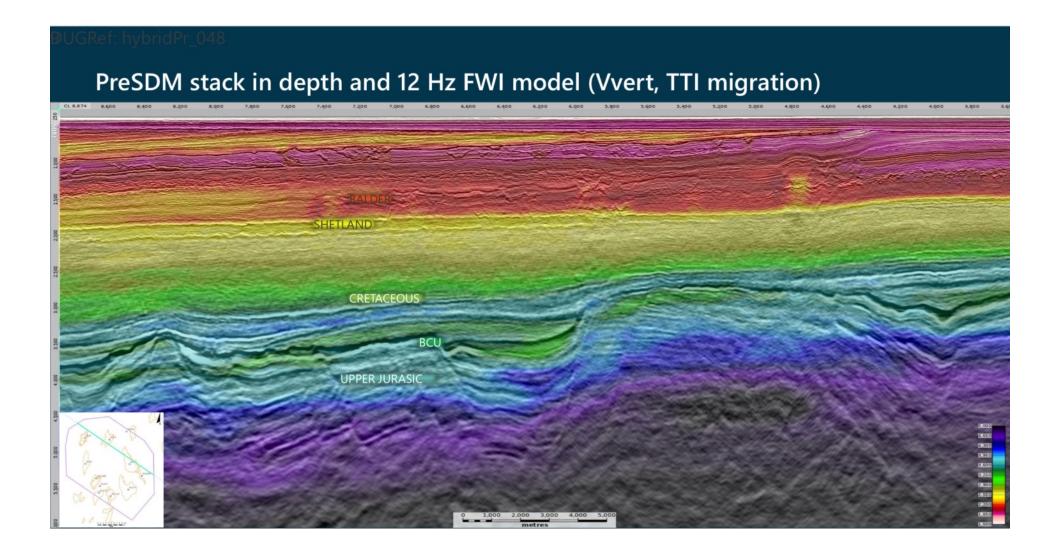






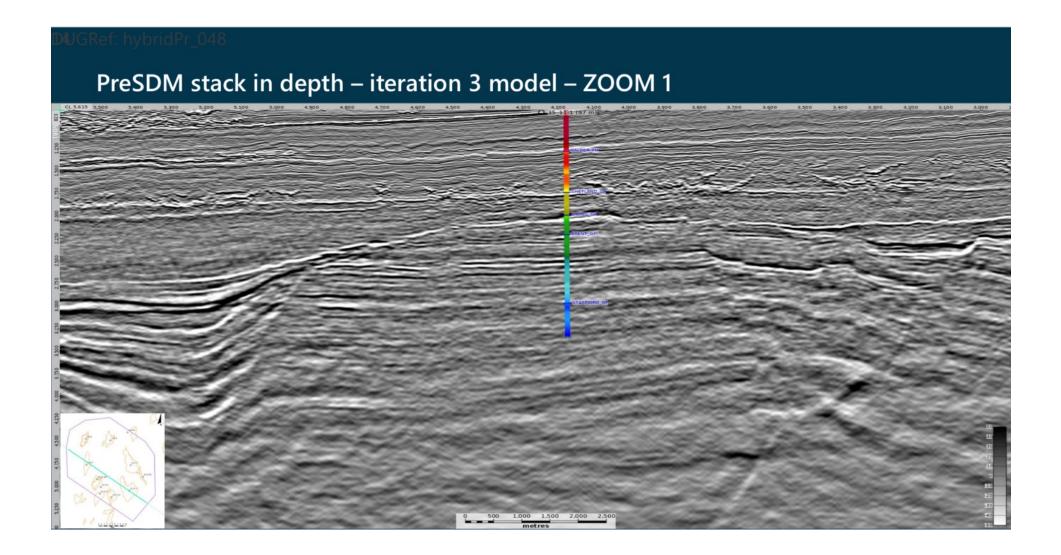






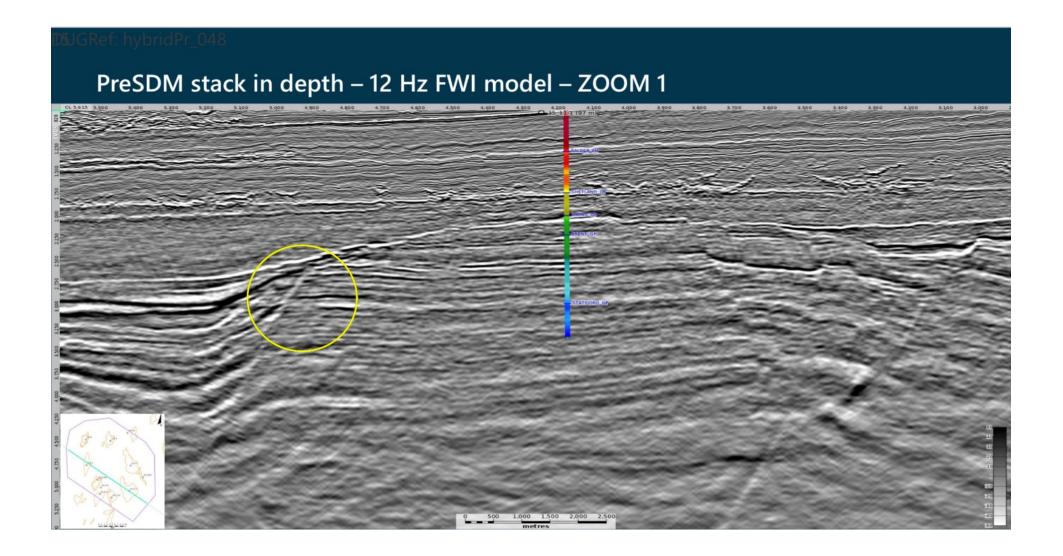








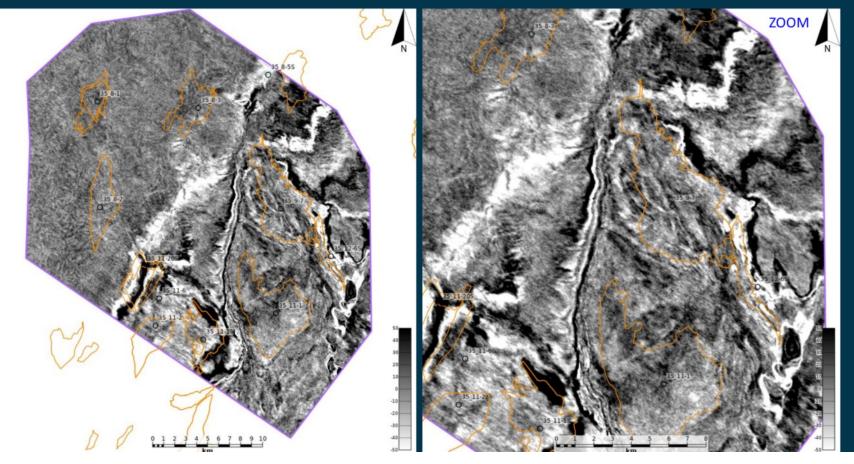








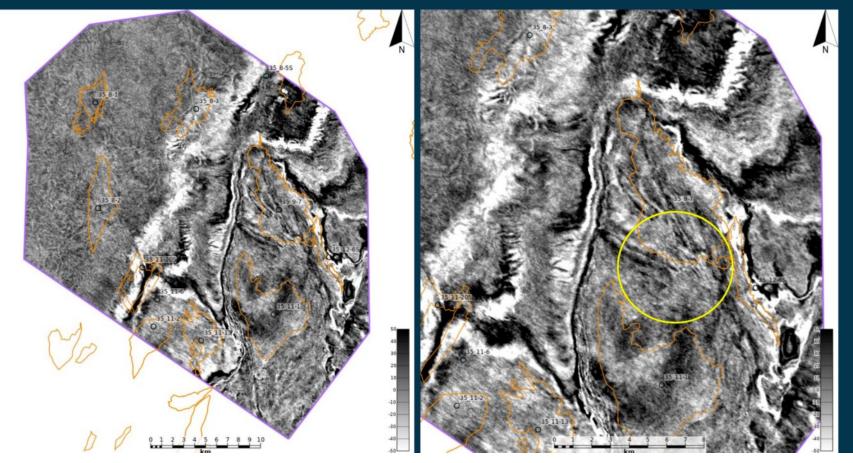
PreSDM stack in depth – iteration 3 model Depth slice at 2850 m





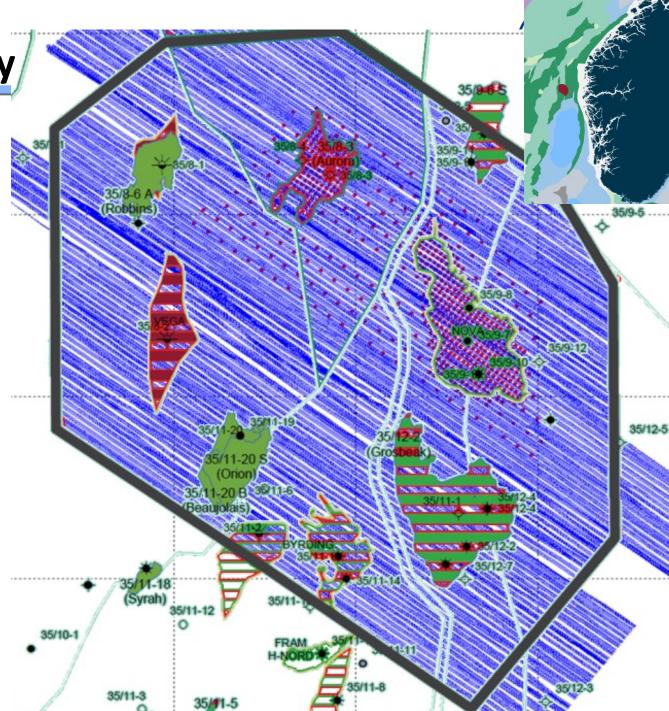


PreSDM stack in depth – 12 Hz FWI model Depth slice at 2850 m



Q35: Hybrid streamer/node survey

- ~370m water depth
- Simultaneous recording with streamer only streamer shots acquired
- 900m x 900m OBN grid, with local in-fill to 300m x 300m grid
- Partially blended triple source shooting; up to 30 km offset
- Input: subset of OBN and streamer data
- OBN FWI up to 25Hz
 - Max frequency progression: 5Hz, 6Hz, ..., 20Hz, 25Hz
- OBN processing, up to Up / Down separation and demultiple
- OBN RTM up to 50Hz (Up and Down)
- FWI Image: combination of FWI reflectivity with RTM
- Hybrid Image: combination of OBN FWI Image with streamer PSDM







- FWI adjusts the earth model and wavelets so that the modeled synthetic data better match the observed data
- As such, any part of the data that we can model, we do not need to remove
 - Ghosts, multiples, source signature, etc. do not need to be removed
 - We generally start with the raw data for FWI
- Due to presence of long offsets, we can start with a very simple model, e.g. heavily smoothed stack velocities

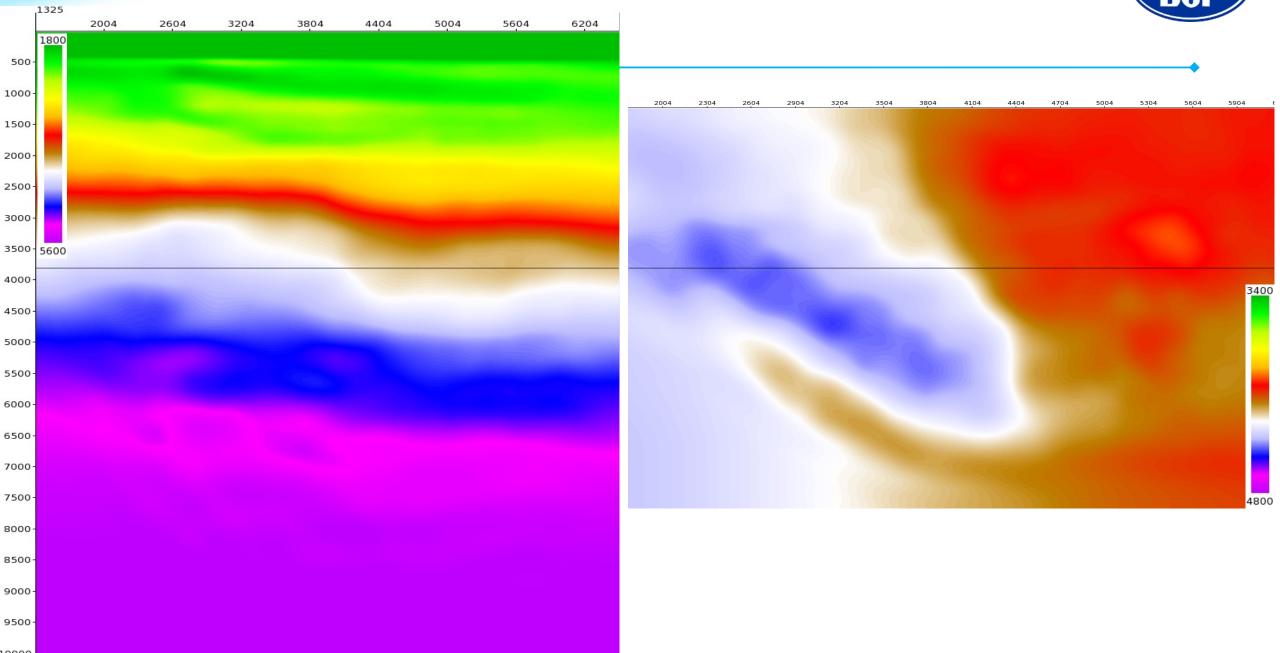
L1325 and Z=3800m slice: initial velocities

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	1325									1													
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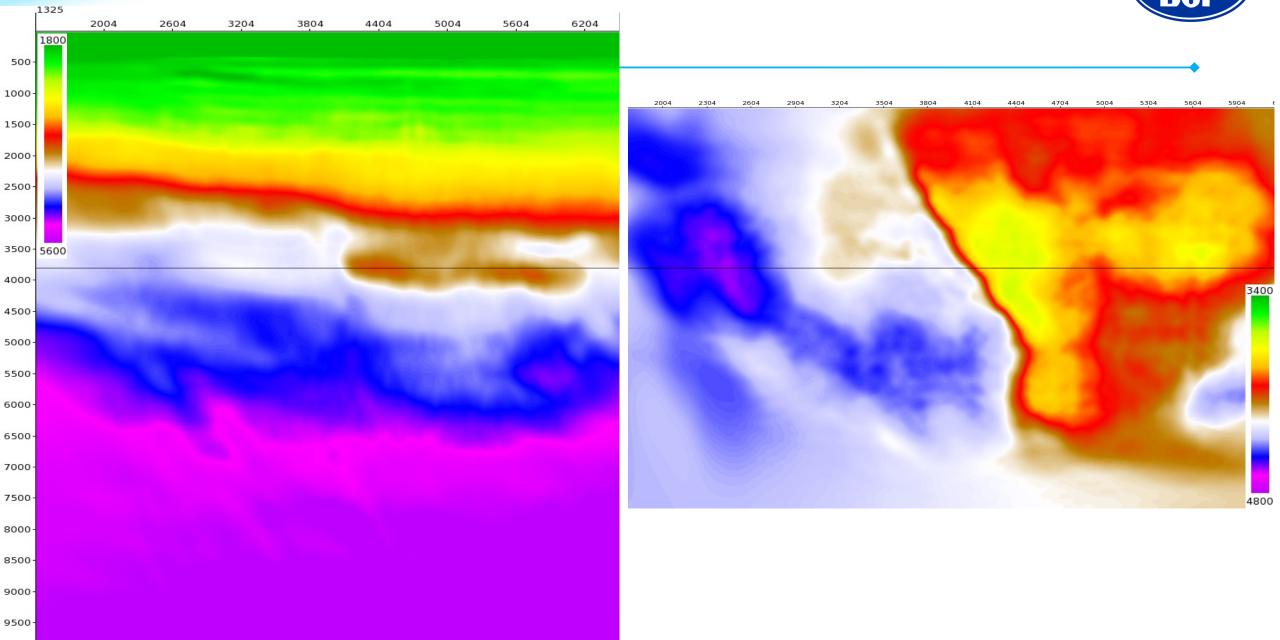
L1325 and Z=3800m slice: FWI 5Hz

CNIPC



L1325 and Z=3800m slice: FWI 8Hz

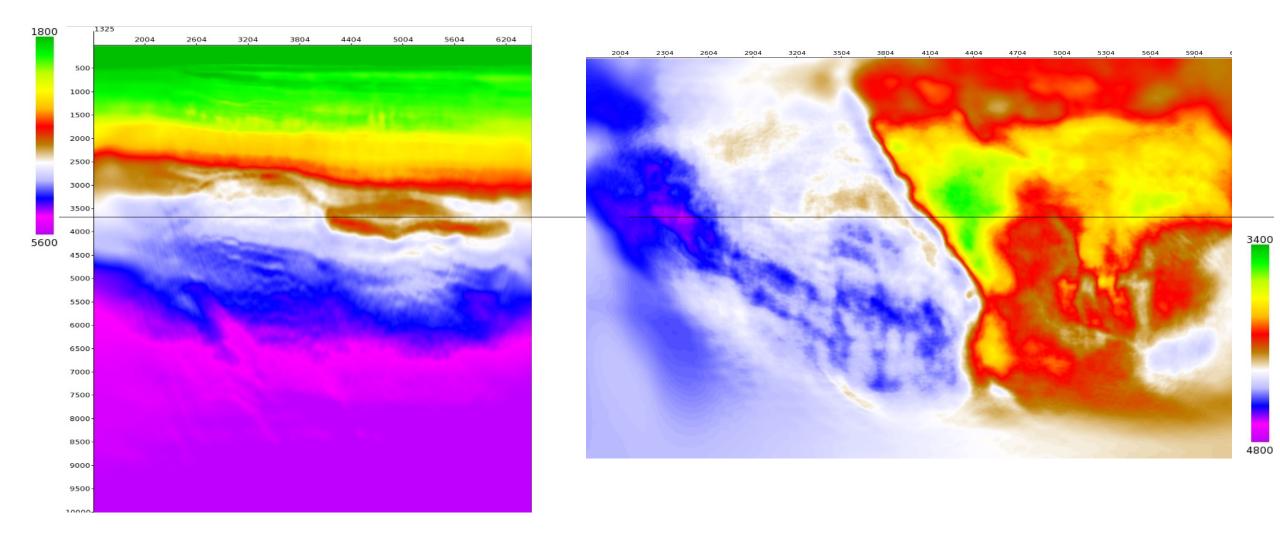
CNIPC

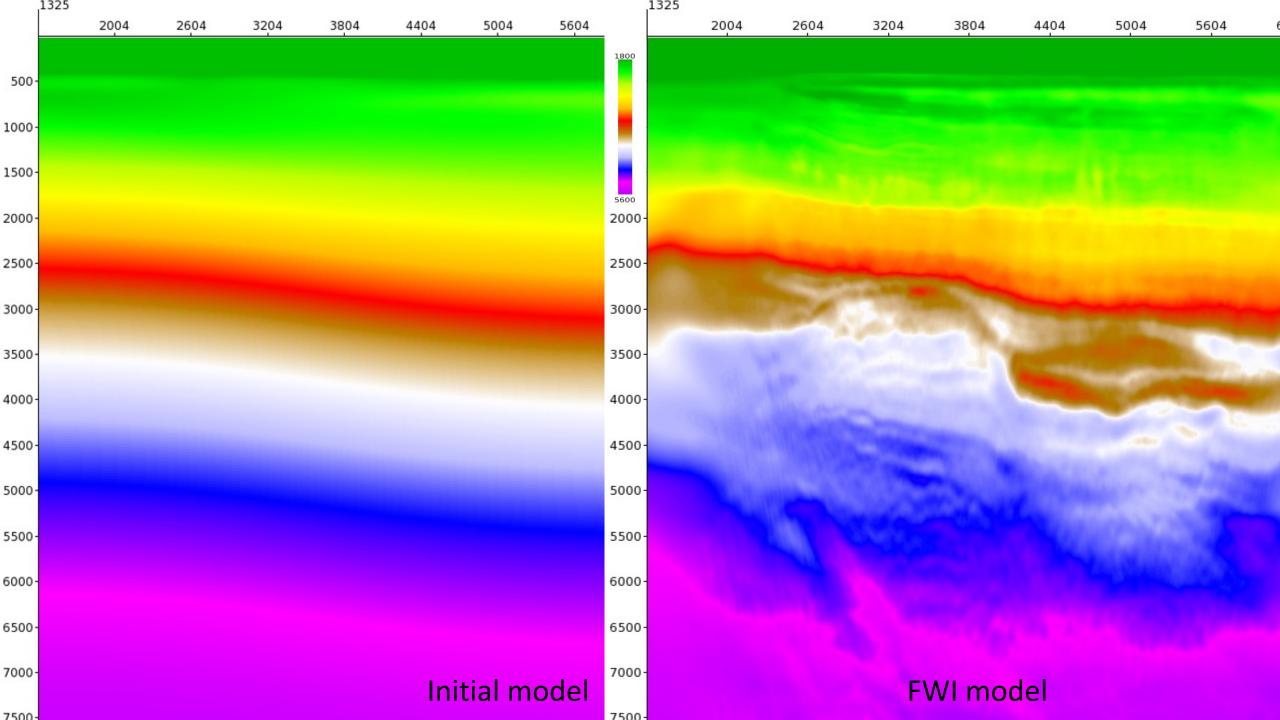


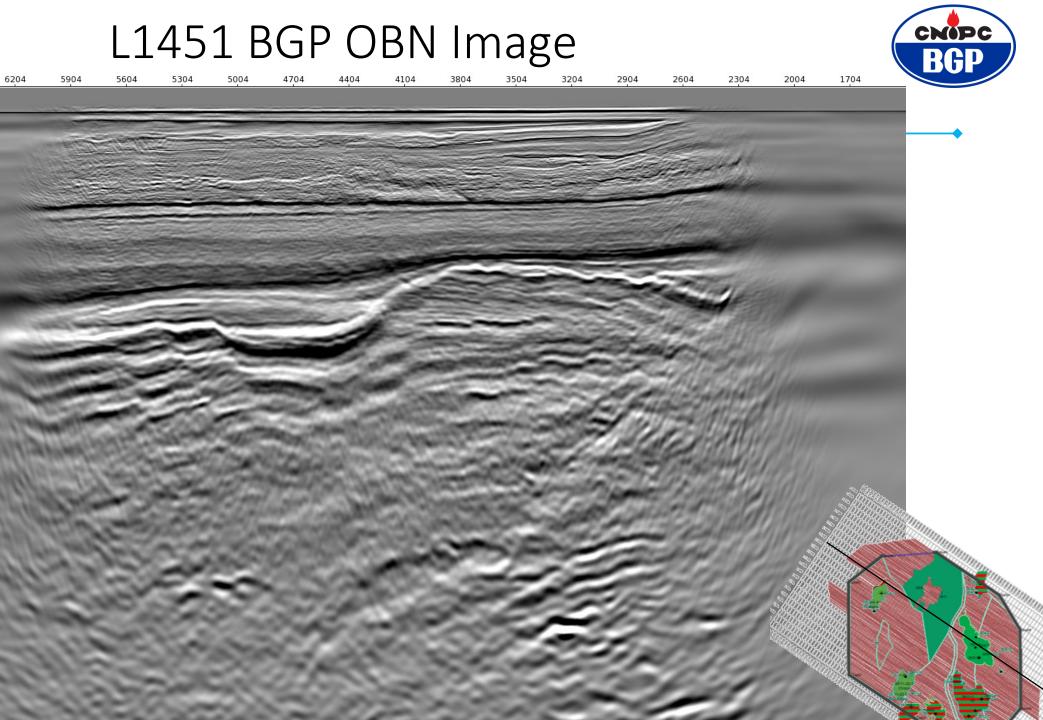
10000

L1325 and Z=3800m slice: FWI 25Hz









10000

1500

6000

500·

1000

1500-

2000

2500

3000-

3500

4000-

4500-

5000-

5500-

6000-

6500-

7000-

7500-

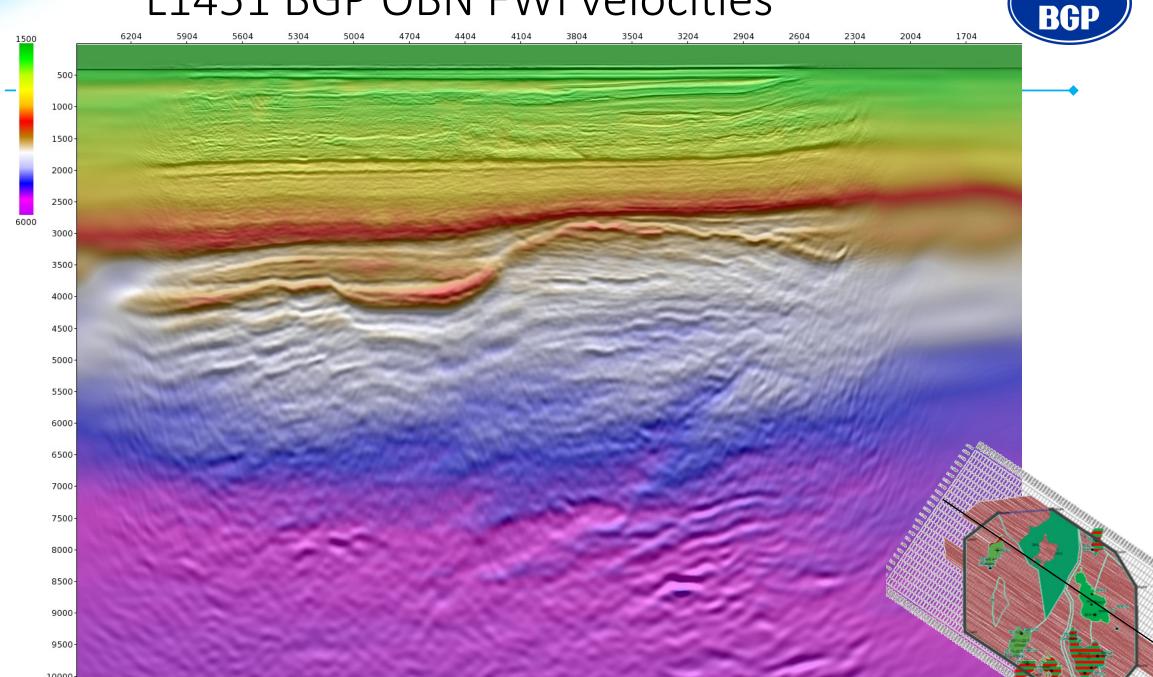
8000-

8500-

9000-

9500-

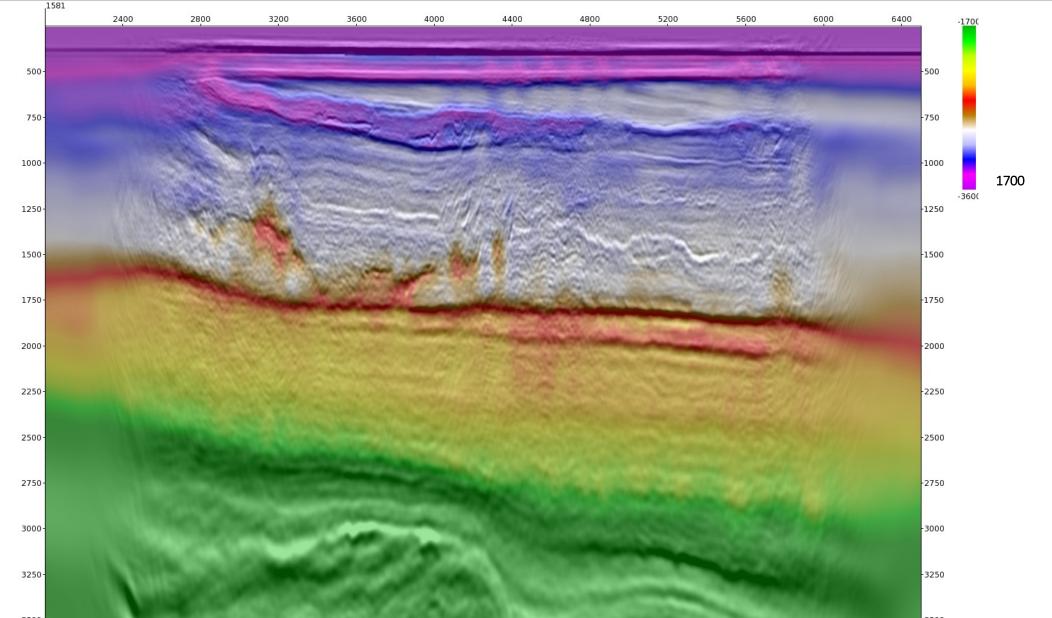
L1451 BGP OBN FWI velocities



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Shallow velocity details



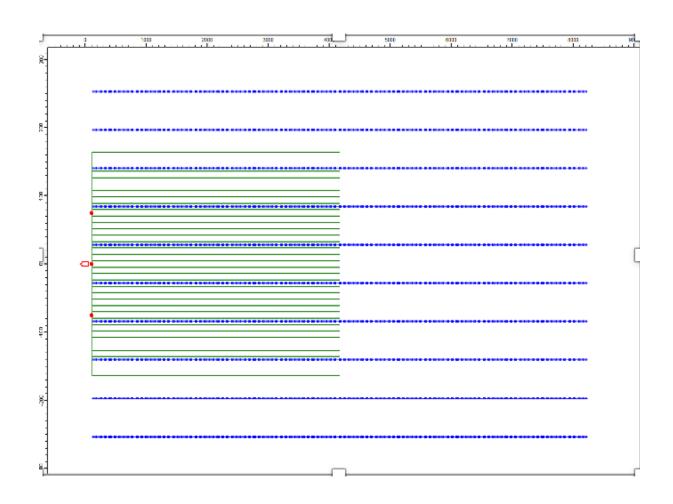
CS Reconstruction of Source Geometry

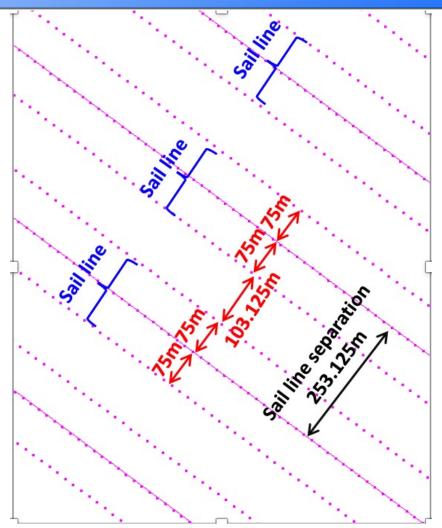


- Triple source streamer-optimized shooting results in irregular source point distribution, particularly in the cross-line direction
- For processes such as WE multiple prediction and U/D decon, source geometry regularization and interpolation is highly beneficial
- Average input source spacing is 31.25 m by 88.2 m
- We choose CS Recon output spacing at 15.625 m by 29.4 m, a 2x3 interpolation
 - This grid will still alias the water column direct arrivals at 25Hz in the cross line direction and at 48Hz in the inline direction
- CSR methods
 - WC-CSR: 1-d wavelet (T) and 2-d curvelet (XY) transform domain L1 sparsity constrained interpolation
 - FC-CSR: 1-d Fourier (T) and 2-d curvelet (XY) transform domain L1 sparsity constrained interpolation

Q35: Hybrid streamer/node survey







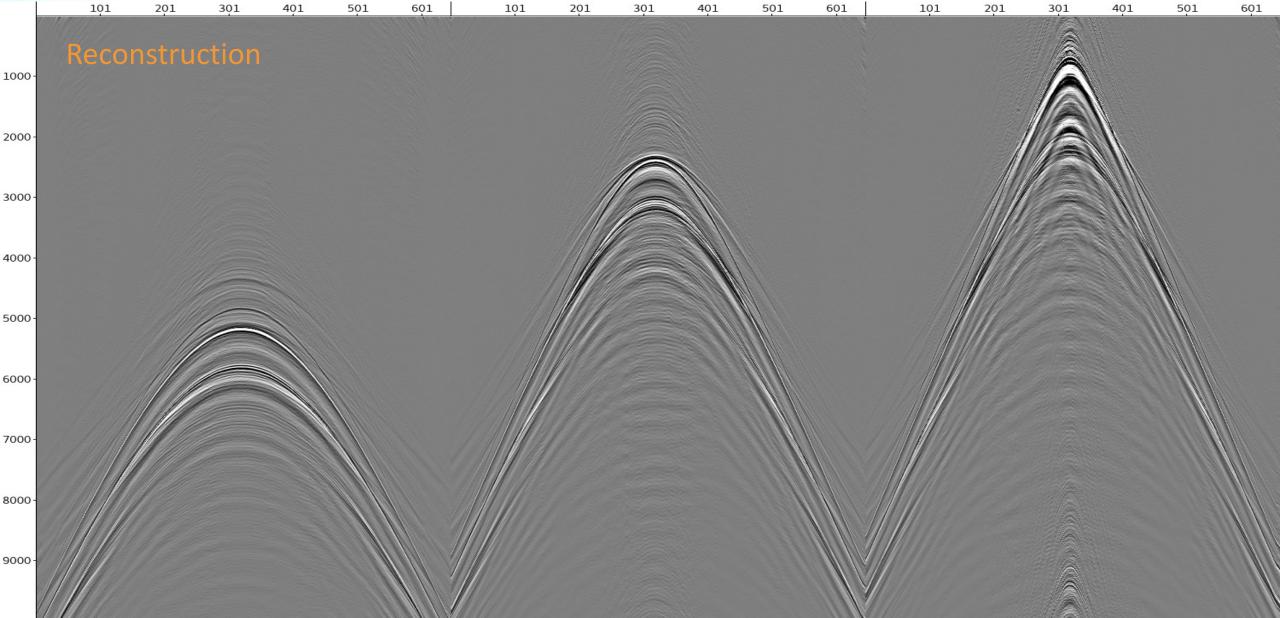
Q35 OBN common-receiver gather



	101	201	301	401	501	601	101	201	301	401	501	601	101	201	301	401	501	601
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Q35 OBN common-receiver gather





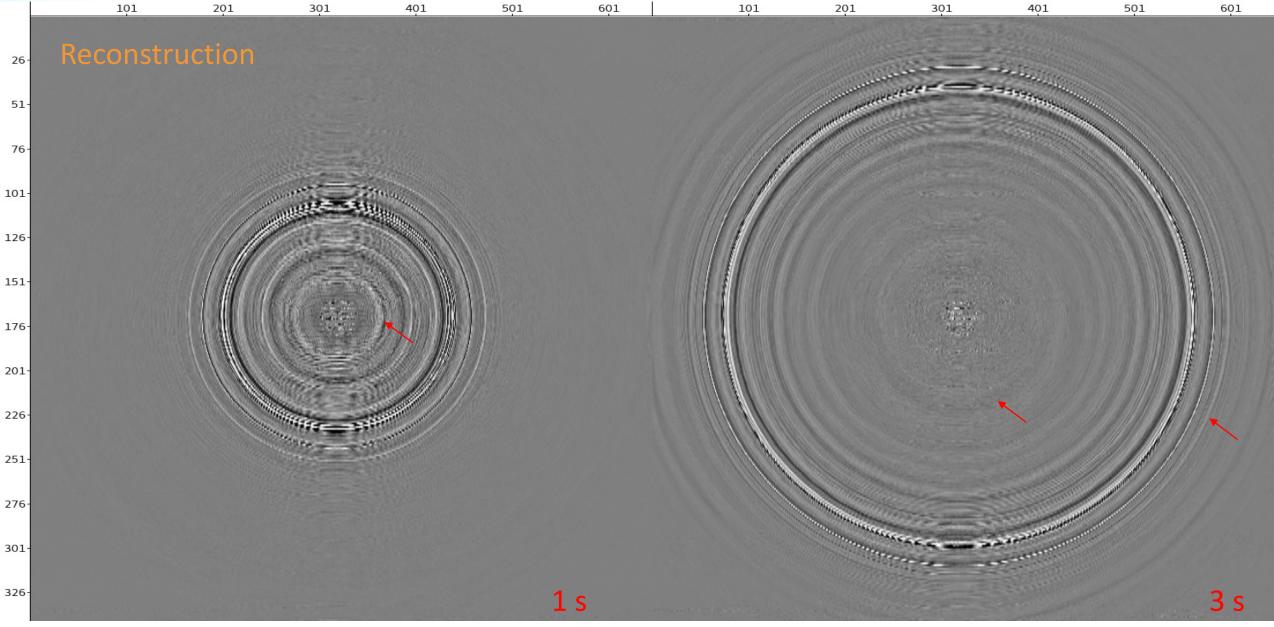
Q35 OBN common-receiver data



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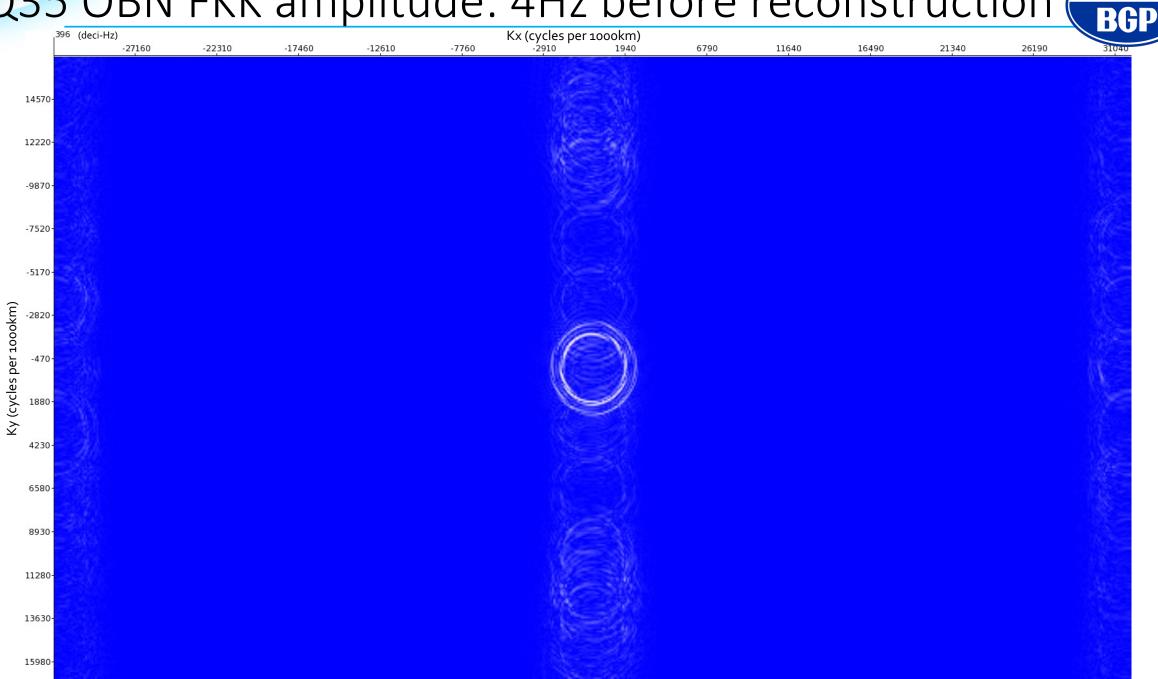
Q35 OBN common-receiver data





Q35 OBN FKK amplitude: 4Hz before reconstruction (

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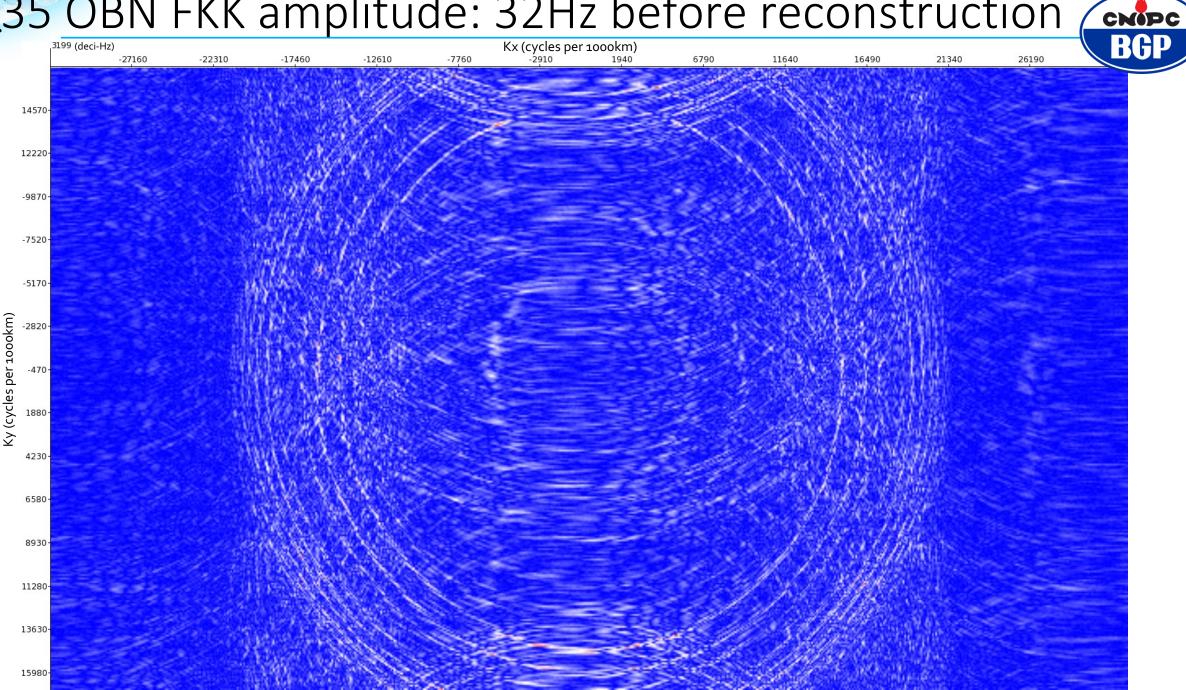
Q35 OBN FKK amplitude: 4Hz after WC-CSRecon

46

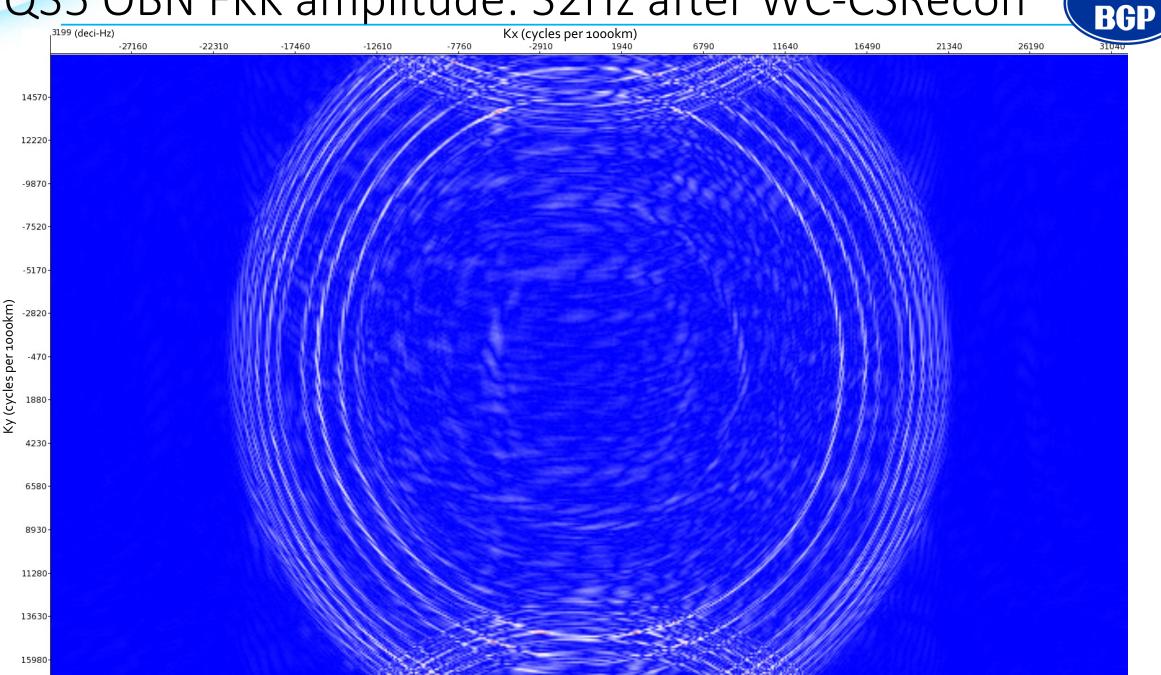
	396 (deci-H	z)					Kx (cycles per 1000km) -2910 1940						BGP
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CNIPC

Q35 OBN FKK amplitude: 32Hz before reconstruction



Q35 OBN FKK amplitude: 32Hz after WC-CSRecon



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L1201 OBN RTM

500-

1000-

1500-

2000-

2500-

3000-

3500-

4000-

4500-

5000-

5500-

6000-

6500-

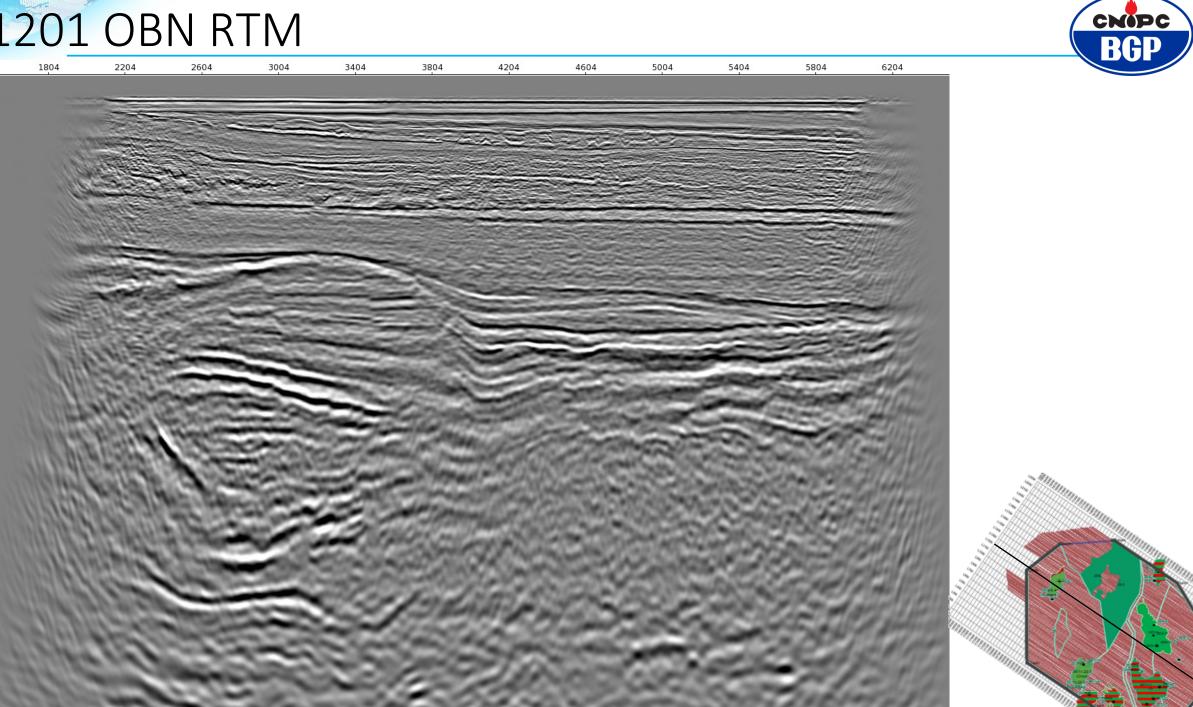
7000-

7500-

8000-

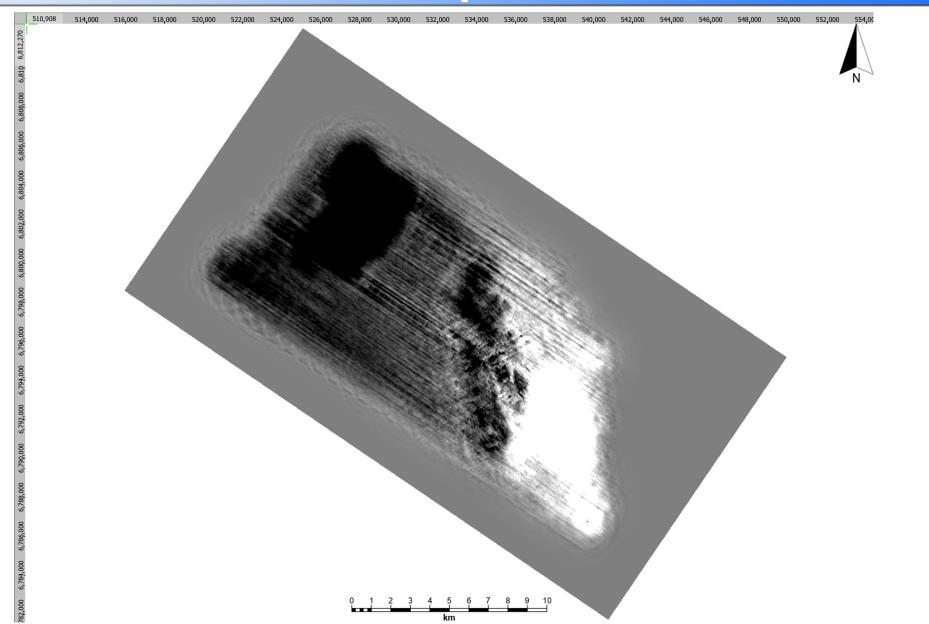
8500-

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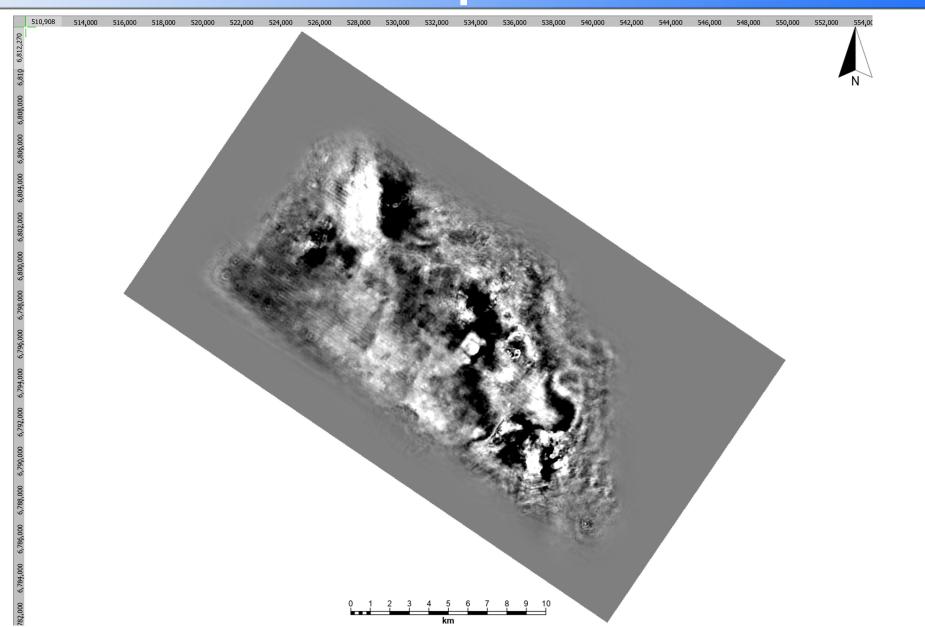
OBN RTM Depth Slice – 375m





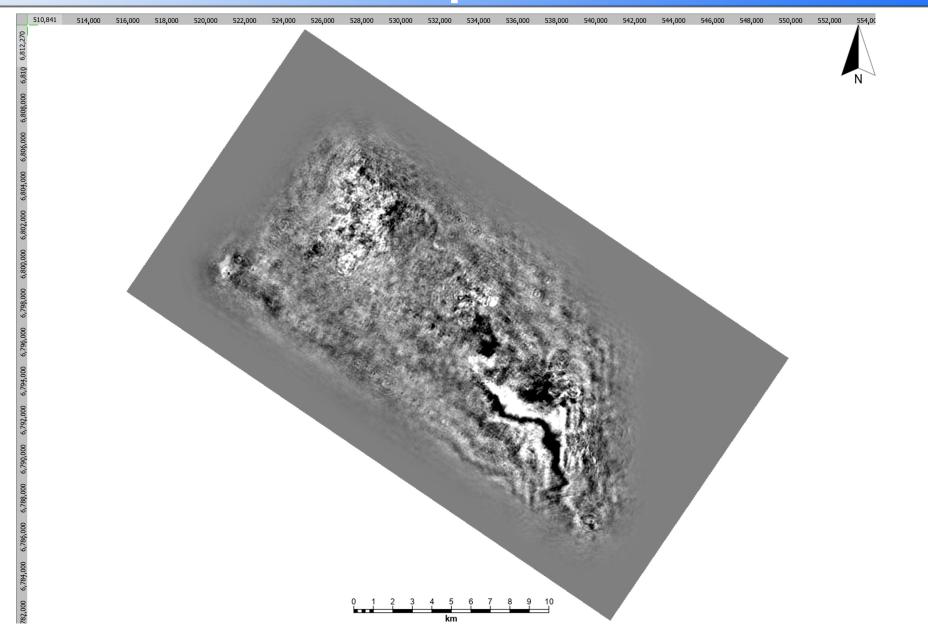
OBN RTM Depth Slice – 750m





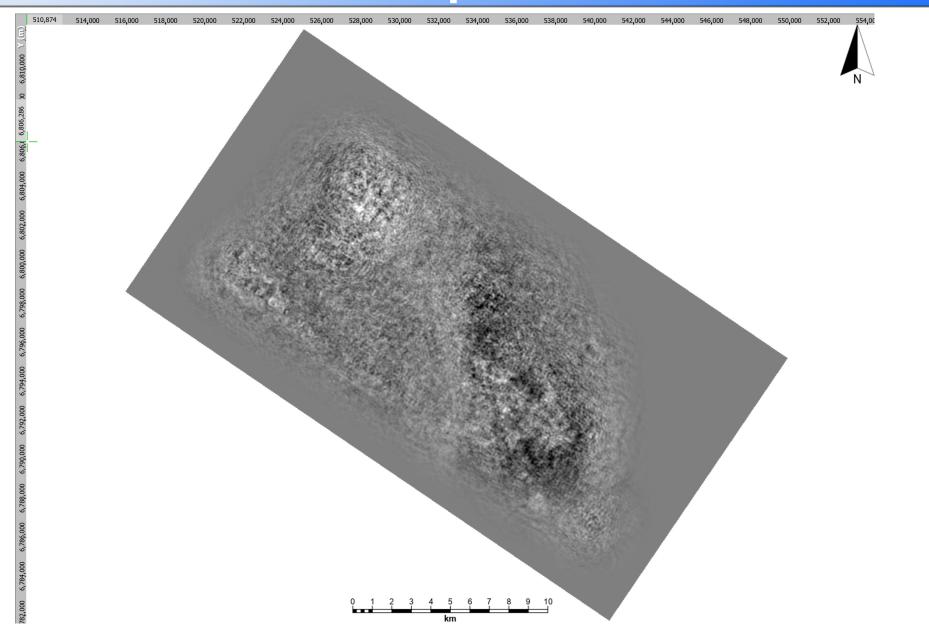
OBN RTM Depth Slice – 1150m





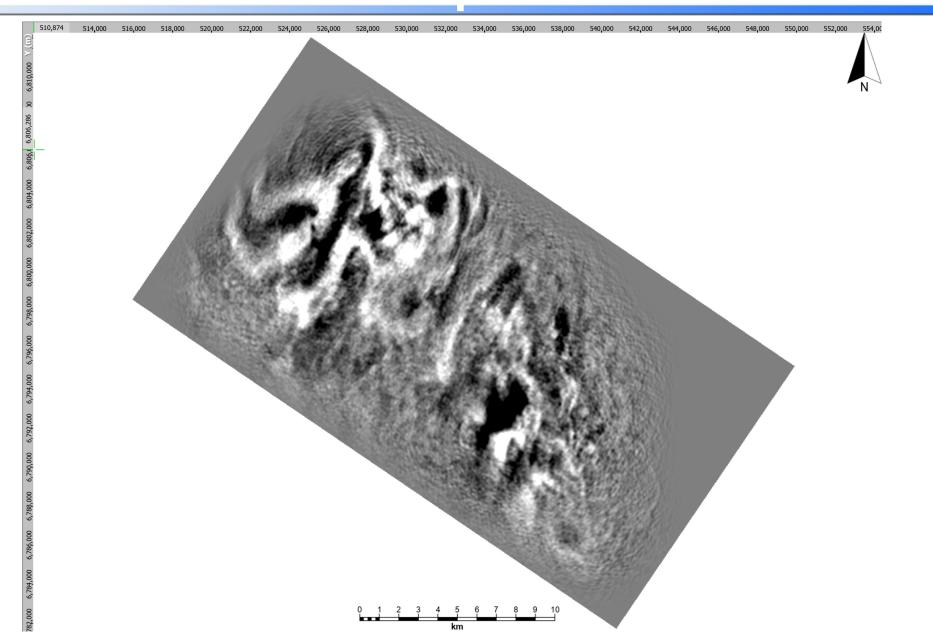
OBN RTM Depth Slice – 2250m





OBN RTM Depth Slice – 4750m





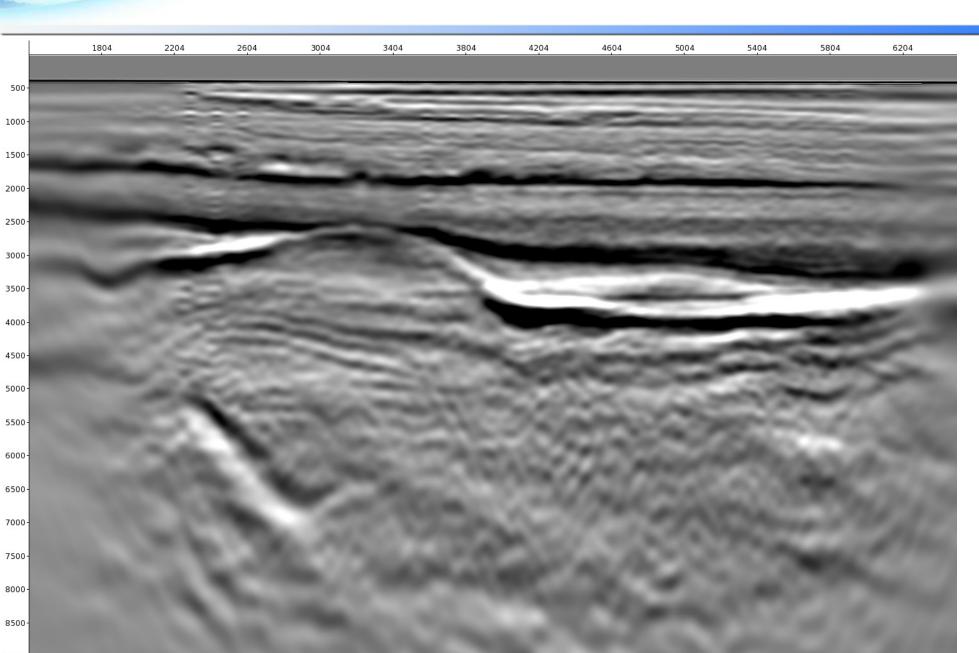
Full Wavefield Imaging



- To fill in low frequencies missing from seismic data
 - Migration works under the 1st-order Born scattering framework, a linear scheme. It images only pre-critical reflections, and cannot create frequencies (wavenumbers) not present in the seismic waves
 - FWI uses the full wavefield to form the image in a nonlinear inversion scheme, and can create in the image frequencies (wavenumbers) that do not exist in the propagating seismic waves
- Vertical reflectivity is extracted from the FWI model and blended with the PSDM image

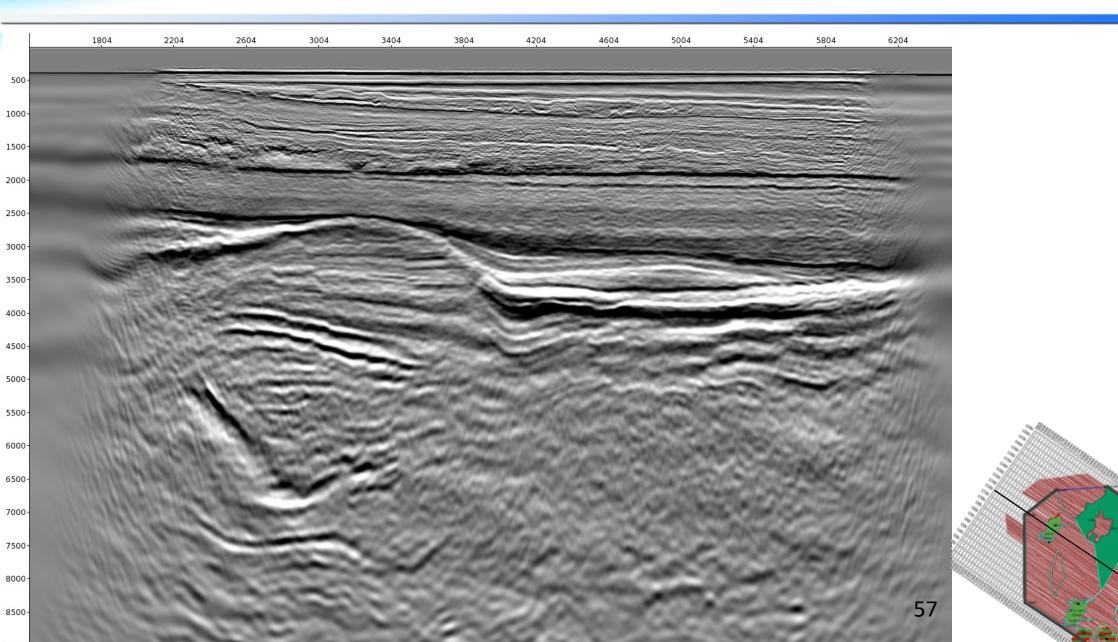
L1201 OBN FWI Reflectivity Image





L1201 OBN RTM + FWI Reflectivity Image

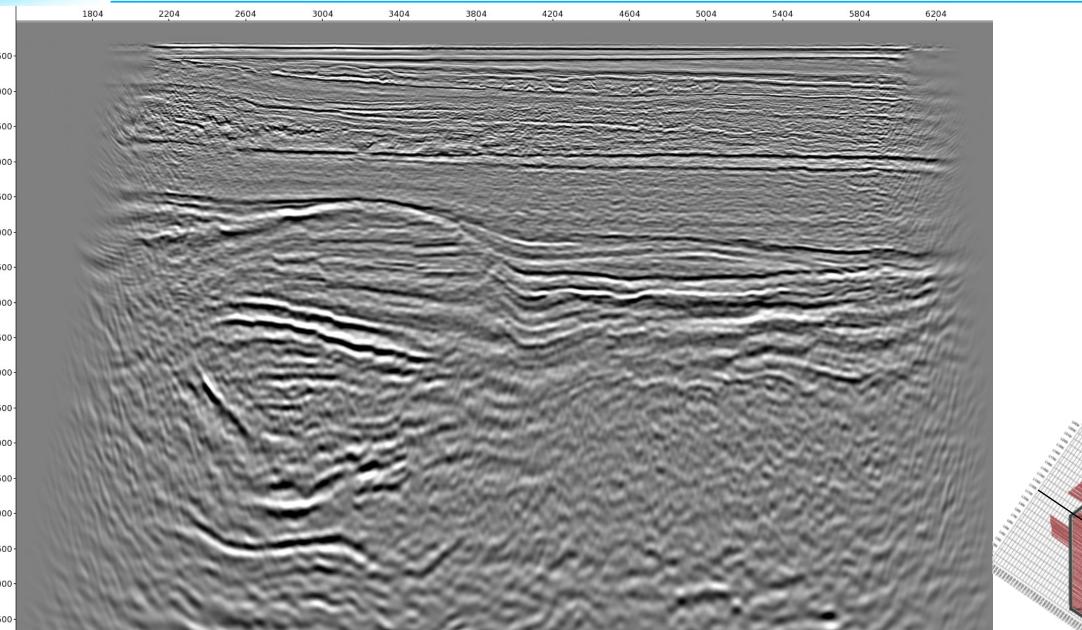




L1201 OBN RTM

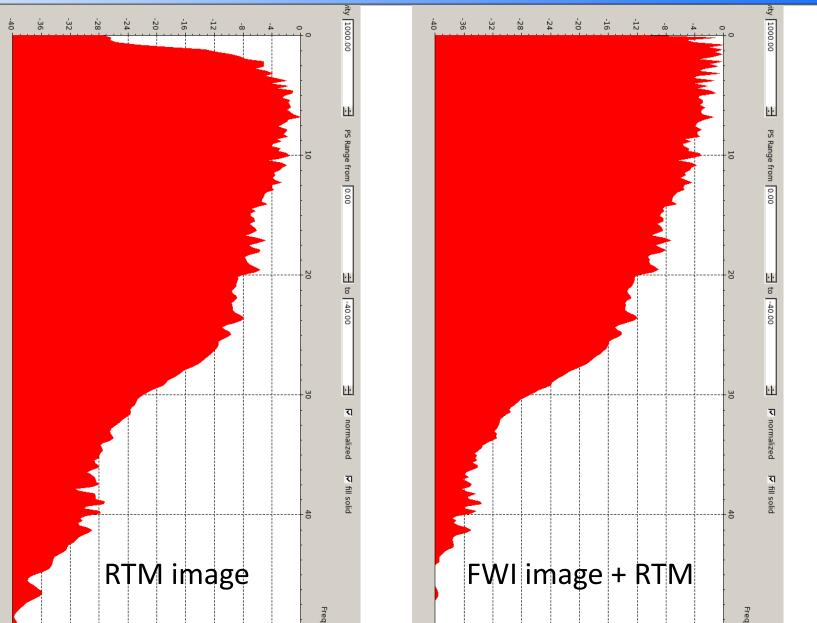


mmm



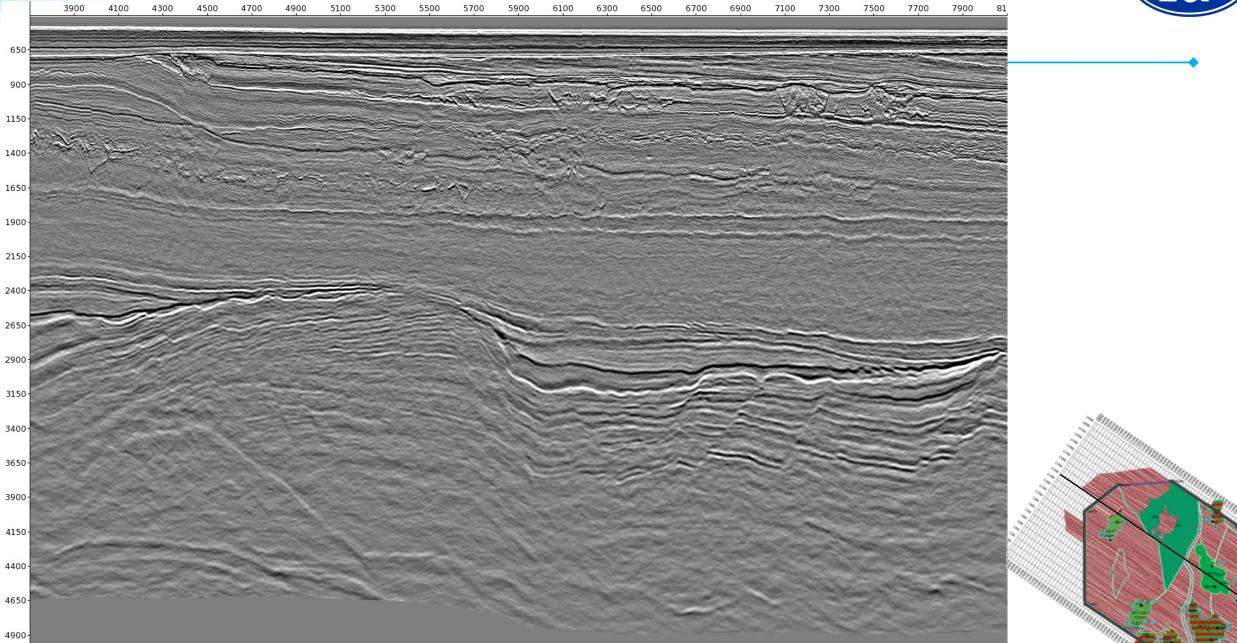
Depth domain spectra comparison





Streamer PSDM





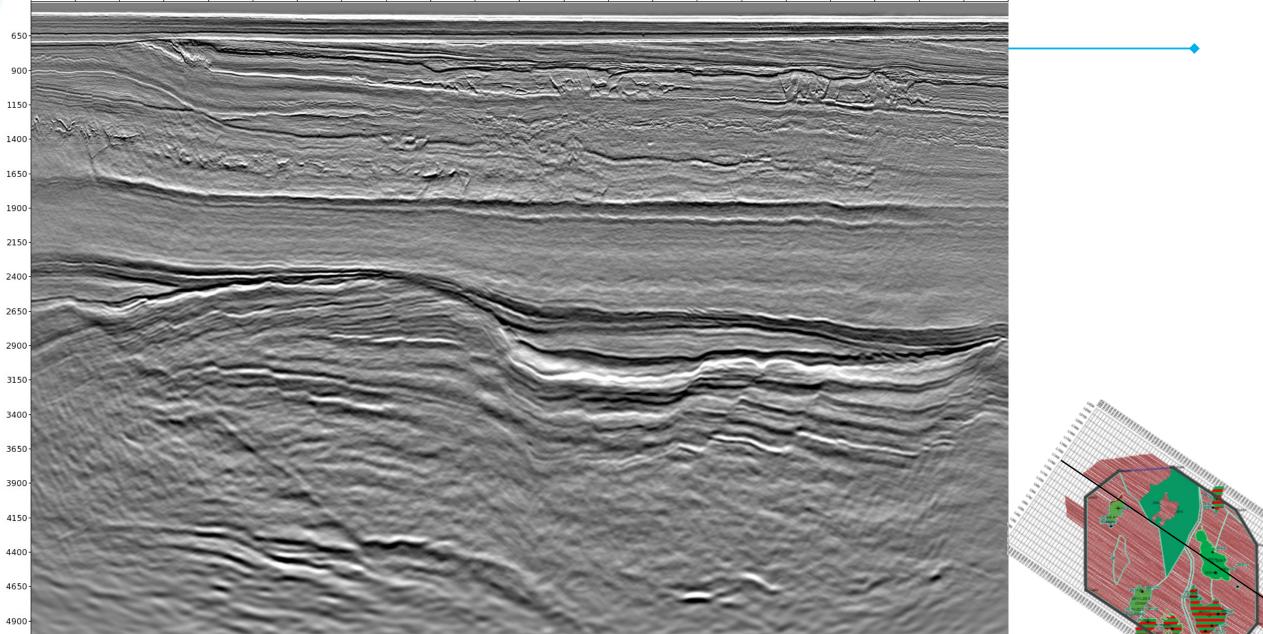
OBN RTM + FWI Image



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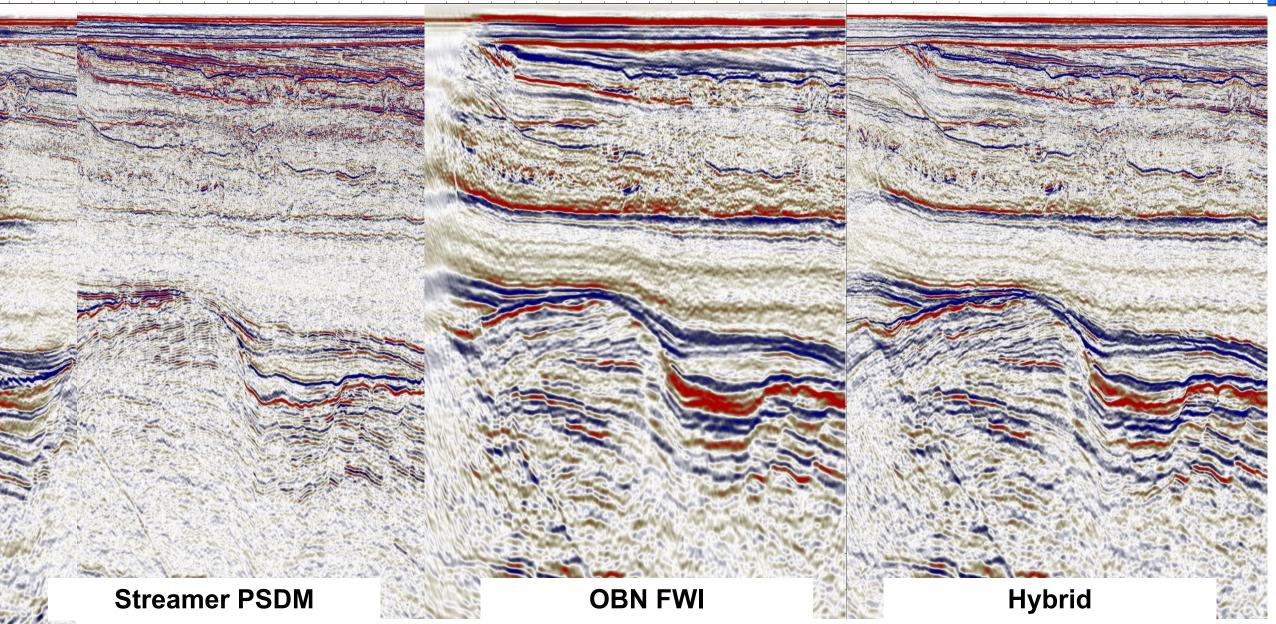
Hybrid Image: Streamer PSDM+OBN RTM+FWI Image

3900 4100 4300 4500 4700 4900 5100 5300 5500 5700 5900 6100 6300 6500 6700 6900 7100 7300 7500 7700 7900 81



Hybrid Streamer / Node Acquisition









- OBN data provide valuable velocity information due to long offsets which improves streamer data imaging
- FWI is capable of building the velocity model from very simple initial models, and can provide structurally conforming velocity details
- The reflectivity information present in the highly detailed FWI model is complimentary to that in the seismic image, and fills in the low frequencies missing from the latter
- CS-based wavefield reconstruction is able to generate a virtual shot carpet from the non-uniform streamer shots allowing a 50Hz RTM OBN data volume to be imaged using sparse nodes/streamer shots

Conclusions



- Hybrid streamer/OBN surveys offer improved subsurface imaging by improving coverage in congested oilfield surveys and higher resolution FWI velocity models resulting from the longer offsets delivered from the nodes
- Improved wavefield reconstruction methods allow imaging of OBN data using the non-uniform shot coverage from a multi-streamer vessel
- Lower cost node deployment and recovery methods "drop and pop" nodes are currently being investigated/trialed to lower the costs of such surveys. For nodes-for-velocities surveys precise node deployment to a regular grid is not required



 The author would like to thank Geoex MCG/Seismic Partner for conceiving and implementing this innovative project; BGP Offshore and the other acquisition partners, Reach Offshore and MagseisFairfield, for acquiring the data at the height of the Covid pandemic; BGP Processing R&D for supporting the imaging of the OBN data in Houston and BGP Inc for permission to present these results

QUESTIONS?